Genia Johnson Dance Company Acrobatic Arts Program

What is Acrobatic Arts?

AcroDance, or acro as it is commonly referred to by dancers and dance professionals, is the beautiful fusion of classic dance technique and the precision and athleticism of acrobatic elements. Often defined by unique choreography, acro dancers seamlessly blend musicality, emotional expression, line, and extension with acrobatic movements in a dance context.

Acro is an especially challenging style for dancers to master as training in both dance and acrobatic elements is required. Acro technique includes balancing, limbering, tumbling, and partnering, based in flexibility, contortion, and strength.

Teachers Certification Program

During the Acrobatic Arts Teacher's Certification Program, dance teachers will learn exercises and drills to increase students' strength, flexibility, and endurance; through practical, hands-on experience in the course. Teachers will also learn techniques for spotting, balancing, limbering, and tumbling skills. Genia Johnson Dance Company is fortunate to have several teachers/choreographers certified in AcroArts.

Process of Leveling Up

In order for a dancer to level up they are required to complete the set skills under each pillar of AcroArts technique. Some level requirements include:

Primary

<u>Flexibility</u>: butterfly demonstration, rock and roll demonstration, and pre-forward bend <u>Strength</u>: superman demonstration, table top demonstration, tuck jumps, and crab walk <u>Balancing</u>: right and left foot retiré and rise on demi-pointe <u>Limbering</u>: pike, tuck, straddle, and stretch and flex feet <u>Tumbling</u>: gallops, pre-cartwheel, and somersault

Level 1

<u>Flexibility</u>: left and right square hip exercise and straddle stretch <u>Strength</u>: plank, v-sit demonstration, and handstand facing the wall <u>Balancing</u>: right and left foot retiré and rise on demi-pointe; hold for 5 seconds <u>Limbering</u>: push up to bridge, pike, tuck, and straddle <u>Tumbling</u>: log rolls, L-handstands, and hollow positions





Level 2

<u>Flexibility</u>: right, left, and center pre-splits <u>Strength</u>: plank, superman, and table top; hold for 20 seconds <u>Balancing</u>: baby scorpion and seated double leg hold; hold for 5 seconds <u>Limbering</u>: walk down the wall to 1/2 bridge and return to standing <u>Tumbling</u>: forward roll, cartwheel, and straight handstand

Level 3

<u>Flexibility</u>: pre-toes to head and pre-forward bend <u>Strength</u>: plank, superman, and table top; hold for 30 seconds <u>Balancing</u>: seated double leg hold; hold for 10 seconds <u>Limbering</u>: down to bridge and bridge walking <u>Tumbling</u>: backward roll and cartwheel from one knee

Level 4

<u>Flexibility</u>: right, left, and center pre-splits; 4 inches <u>Strength</u>: plank, superman, and table top; hold for 40 seconds <u>Balancing</u>: half scorpion and headstand (press to straddle); 5 seconds <u>Limbering</u>: bridge recovery and bridge with straight legs <u>Tumbling</u>: dive forward roll and handstand to forward roll

Level 5

<u>Flexibility</u>: shoulder stretch (touching) and pre-forward bend; 2 inches <u>Strength</u>: plank, superman, and table top; hold for 50 seconds <u>Balancing</u>: forearm stand and chest stand; hold for 5 seconds <u>Limbering</u>: 16-count bridge recovery and bridge to forearms <u>Tumbling</u>: one-handed cartwheel and pop cartwheel

Example of a progress card:





